

Unit 107 Mentor Mentee Program

- Mentee Responsibilities

- Contact your mentor to establish games to play over next 3 months.
- Create 2 to 3 written out goals at beginning of program to work on with your mentor. Give a copy of the goals to your mentor. Goals can be various aspects of bidding, play of the hand, defense, carding, and general game rules and etiquette.
- Provide game managers with Game Approval Form to obtain their signature for approval for one of the 6 eligible games.
- Return the completed Game Approval Form to the Unit Chairperson.
- Meet with your mentor at the end of the program to review accomplishments vs goals that you set. You are responsible for initiating the meeting.
- Participate in end of program evaluation.

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- Mentor Responsibilities

- Work with mentee to establish 2 to 3 goals. Goals can be various aspects of bidding, play of the hand, defense, carding, and general game rules and etiquette.
- Agree to meet with mentee within 24 hours after each game to discuss play; does not necessarily have to happen at game site.
- Agree at start of play to circle any hand that needs discussion and follow-up to minimize disruption during game- circled hand is ideally one of the goals established.
- If your mentee asks you a question and you are unsure of the answer, obtain the correct answer from a reliable textbook source or other life master.
- Meet with your mentee at the end of the program to review accomplishments against established goals. Your mentee will initiate the meeting.
- Participate with mentee in end of program evaluation.